

BATTLETECH™

OMNIMECH RECORD SHEET

MECH DATA

Type: Omni-Corvis B

Movement Points:

Walking: 5

Running: 8

Jumping: 0

Engine Type: 250 Fusion

Tonnage: 50

Tech Base: Clan

Rules Level: Standard

Role: Missile Boat

WARRIOR DATA

Name: _____

Gunnery Skill: _____ Piloting Skill: _____

Hits Taken	1	2	3	4	5	6
Consciousness #	3	5	7	10	11	Dead

Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
1	LRM 20	LA	6	1/Msl [M,C,S]	—	7	14	21
1	LRM 20	RA	6	1/Msl [M,C,S]	—	7	14	21
2	Machine Gun	LT	—	2 [DB,AI]	—	1	2	3
1	Narc	RT	—	[M]	—	4	8	12

Ammo: (LRM 20 Narc) 36, (Machine Gun) 100, (Narc) 12

BV: 1,465



CRITICAL TABLE

Left Arm (CASE)

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator

1-3

5. LRM 20

6. LRM 20

1. LRM 20

2. LRM 20

4-6

3. Ammo (LRM 20 Narc) 6

4. Ammo (LRM 20 Narc) 6

5. Ammo (LRM 20 Narc) 6

6. Roll Again

Left Torso (CASE)

- Machine Gun
- Machine Gun
- Ammo (Machine Gun) 100
- Endo Steel
- Endo Steel
- Endo Steel

1-3

1. Endo Steel

2. Endo Steel

4-6

3. Roll Again

4. Roll Again

5. Roll Again

6. Roll Again

Left Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Endo Steel
- Endo Steel

Head

- Life Support
- Sensors
- Cockpit
- Roll Again
- Sensors
- Life Support

1-3

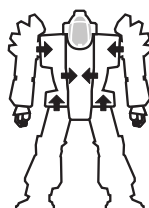
Center Torso

- Fusion Engine
- Fusion Engine
- Fusion Engine
- Gyro
- Gyro
- Gyro

4-6

- Gyro
- Fusion Engine
- Fusion Engine
- Fusion Engine
- Roll Again
- Roll Again

Engine Hits ○○○○
Gyro Hits ○○○○
Sensor Hits ○○○○
Life Support ○



Damage Transfer Diagram

Right Arm (CASE)

- Shoulder
- Upper Arm Actuator
- Lower Arm Actuator
- Hand Actuator

1-3

5. LRM 20

6. LRM 20

1. LRM 20

2. LRM 20

4-6

3. Ammo (LRM 20 Narc) 6

4. Ammo (LRM 20 Narc) 6

5. Ammo (LRM 20 Narc) 6

6. Roll Again

Right Torso (CASE)

- Narc
- Ammo (Narc) 6
- Ammo (Narc) 6
- Ferro-Fibrous
- Ferro-Fibrous
- Ferro-Fibrous

1-3

1. Ferro-Fibrous

2. Ferro-Fibrous

4-6

3. Roll Again

4. Roll Again

5. Roll Again

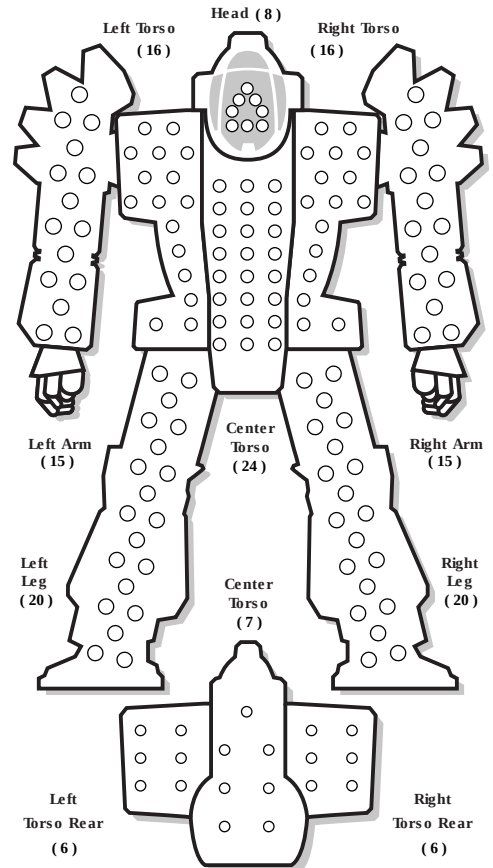
6. Roll Again

Right Leg

- Hip
- Upper Leg Actuator
- Lower Leg Actuator
- Foot Actuator
- Ferro-Fibrous
- Ferro-Fibrous

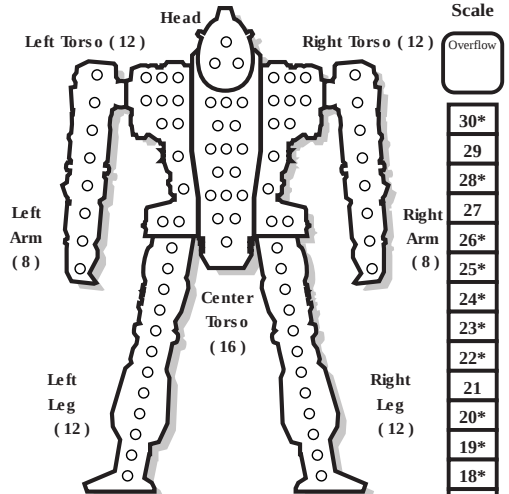
ARMOR DIAGRAM

Ferro-Fibrous



INTERNAL STRUCTURE DIAGRAM

Endo Steel



Heat Scale

Overflow

30*
29
28*
27
26*
25*
24*
23*
22*
21
20*
19*
18*
17*
16
15*
14*
13*
12
11
10*
9
8*
7
6
5*
4
3
2
1
0

HEAT DATA

Heat Level*	Effects	Double Heat Sinks: 10 (20)
30	Shutdown	○
28	Ammo Exp, avoid on 8+	○
26	Shutdown, avoid on 10+	○
25	-5 Movement Points	○
24	+4 Modifier to Fire	○
23	Ammo Exp, avoid on 6+	○
22	Shutdown, avoid on 8+	○
20	-4 Movement Points	○
19	Ammo Exp, avoid on 4+	○
18	Shutdown, avoid on 6+	○
17	+3 Modifier to Fire	○
15	-3 Movement Points	○
14	Shutdown, avoid on 4+	○
13	+2 Modifier to Fire	○
10	-2 Movement Points	○
8	+1 Modifier to Fire	○
5	-1 Movement Points	○